



DUAL TRIGGER

These Dual Trigger Instructions is an outdated version. If you purchased your controller after 1/14/2019 or want to get familiar with the latest software update please visit [this page](#).

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What is Dual Trigger Rapid Fire Mod?

This mod is specially designed for “secondary weapon” in Call Of Duty games such as one shot handguns (.44 Magnum in Ghosts) and semi-auto pistols.(P226 in Ghosts).

When holding dual wielding semi-auto handguns (one gun in each hand) , a user pulls both triggers and gets Rapid Fire on both guns.

How Do I Operate Dual Trigger Rapid Fire Mod?

To activate:

- *Hold down mod switch on the back*
- *Tap L2 button (in default button layout).The LED1 indicator will glow **PURPLE**. Now equip your soldier with dual-wielded semi-automatic guns. Once your soldier is equipped, press and hold R2 and L2 buttons. The modchip will take over and continue pressing and releasing your buttons on your behalf. Your dual-wielded semi-automatic guns will now unload both clips while all you have to do is hold down both shooting buttons.*

To scroll to the next mode:

- *Make sure Dual Trigger Rapid Fire Mod is ON in order to change to the next modes*
- *Hold down mod switch on the back*
- *Hold down L2 button (in default button layout). Continue holding until you see the LED1 blink **PURPLE**. Count the number of blinks. Let's say you want to go to Mode 3 - then you should release the buttons just before the mod is done blinking 3 times. The mod will save your selection even after you power off your controller.*

The controller can remember up to 10 different dual trigger rapid fire speeds/modes. However, you can customize these speeds to your exact liking (refer to “What Is Programming Mod?” below).

The ten default modes are as follows:

- **Mode 1 - 6.5 shots per second**
- **Mode 2 - 7.0 shots per second**
- **Mode 3 - 7.5 shots per second**
- **Mode 4 - 8.0 shots per second**
- **Mode 5 - 8.5 shots per second**
- **Mode 6 - 9.0 shots per second**
- **Mode 7 - 9.5 shots per second**
- **Mode 8 - 10.0 shots per second**
- **Mode 9 - 10.5 shots per second**
- **Mode 10 - 11.0 shots per second**

To turn OFF:

- *Hold down mod switch on the back*
- *Tap D-pad down button. The First LED will turn OFF. Dual Trigger Rapid Fire is OFF.*

What Games Is Dual Trigger Rapid Fire Mod Compatible With?

Dual Trigger Rapid Fire Mod is compatible with Call of Duty games.

What Is Programming Mode?

Don't like the ten pre-tuned speeds we've provided? Create-your-own!

Reprogram your Dual Trigger Rapid Fire mod to any speed from 5 shots-per-second up to 99 shots-per-second.

Dual Trigger Rapid Fire speed is programmed by individually setting the tens digit, the ones digit, and the decimal digit.

For example, if the speed is 15.0 shots per second. "1" is the tens digit, "5" is the ones digit, and "0" is the decimal digit.

Any time an LED flashes very quickly, this means one of your numbers is set to "0". Otherwise, it will slowly blink the number.

It's also important to know that the software developers for each video game may have set a universal speed cap. The cap is different for every game. If you try to dial in your Dual Trigger Rapid Fire speed above this cap, your gun will actually shoot slower, or not shoot at all.

How do I program in my very own custom Dual Trigger Rapid Fire speed?

- **Turn on Dual Trigger Rapid Fire and scroll to the mode you would like to edit.**
- **Hold the mod switch on the back and then tap the PS-Home button. All four LEDs will light up in **WHITE** to let you know that it's waiting for further input.**
- **Tap the L2 (in default button layout). All four LEDs will blink in **PURPLE** 3 times to let you know we're going to start programming Dual Trigger Rapid Fire speed.**
- **Let's say your speed started at 6.5 shots per second. The mod will blink the "tens" digit on LED1. In this case, the tens digit is 0 (since you're at 6.5 shots, there's no digit in the tens place). The mod will do a very quick flash to indicate a "0".**
- **Tap the L2 Button to decrease the tens digit, or tap the R2 to increase the tens digit. - The mod will blink in **PURPLE** on LED1 to let you know what the current number is.**

When you're happy with the number →

- Tap the mod switch to move to the next number. Now we're at the "ones" digit and they will blink on LED2. Follow the procedure from above.
- Tap the L2 Button to decrease the ones digit, and tap the R2 Button to increase the ones digit.
- Tap the mod switch to save that digit and move to the decimal place. Lastly, we're at the decimal place. Digits will blink on LED3. Follow the procedure from above one last time.
- Tap the L2 Button to decrease the decimal, and tap the R2 Button to increase the decimal.
- Tap the mod switch to save your selection. The mod will blink all LEDs in **PURPLE** three more times to let you know that your new speed was saved.

The controller will always remember the last programming speed you have before powering down.