

## MEGA MODZ ZOMBIE/AUTO AIM MOD FOR PLAYSTATION CONTROLLER

*You're about to read the latest and up-to-date PS4 Pro Modded Controller instructions. If you've purchased your controller before 1/14/2019 then visit the [archived page](#) as you may not happen to have the updated version.*

This article contains the following sections:

- **[At Glance](#)**
- **[Turning the Mod ON & OFF](#)**
- **[Compatible Games](#)**

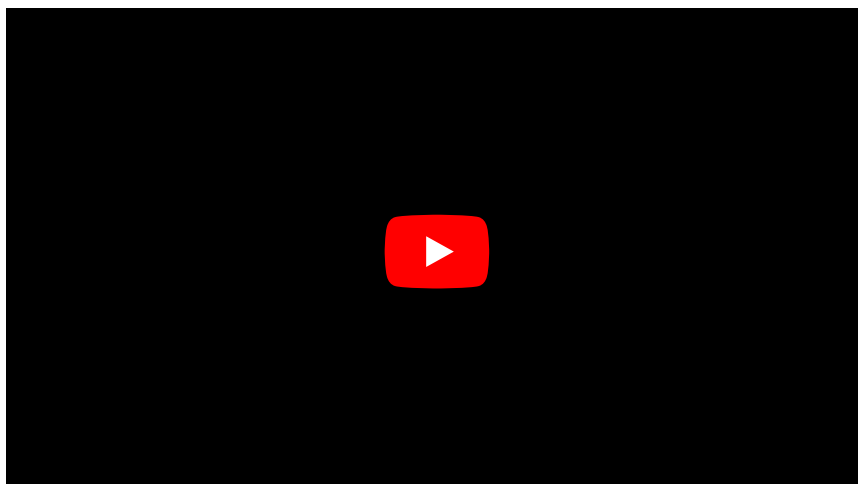
### AT GLANCE

In the special Campaign and Zombie modes in COD games, repeatedly pulling the L2 button will cause the sights to lock on to the nearest enemy.

Zombie mod allows the player to auto-aim to the nearest enemy's head or chest when you scope your rifle.

There are a few things to keep in mind:

- **Auto Aim Mod is not working in the Multiplayer mode.**
- **You will still have to keep your crosshair close to the enemy as the Mod won't lock on to the enemy across the screen.**
- **The modchip presses and releases the Aim Buttons a number of times causing your rifle to shake. You can get a better idea about the Mod mechanics in the video below.**

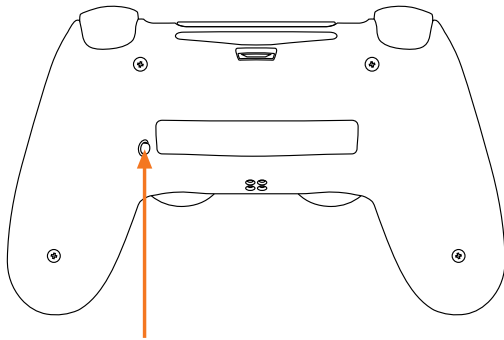


# IN-DEPTH

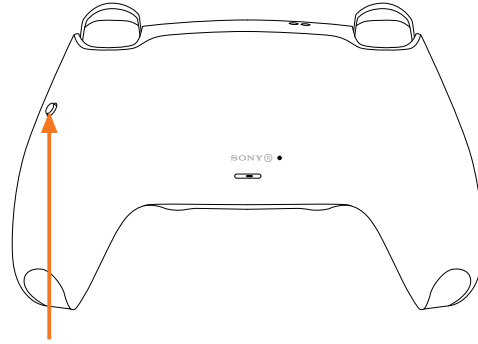
## Turning the Mod ON & OFF

### To turn the Mod ON

- Hold down the mod button on the back of the controller.
- Hold down the R1 button and then tap the L2 button

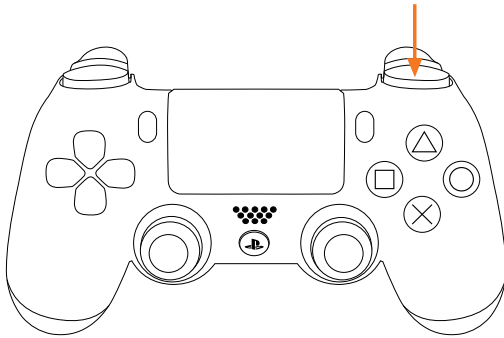


1 STEP. HOLD DOWN MOD BUTTON

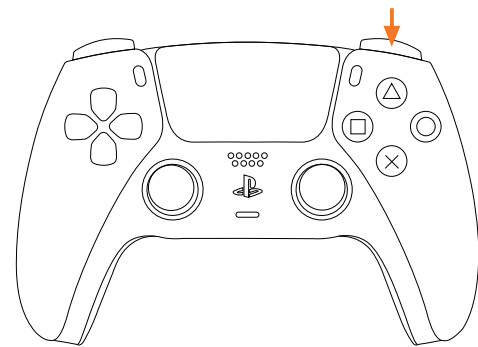


1 STEP. HOLD DOWN MOD BUTTON

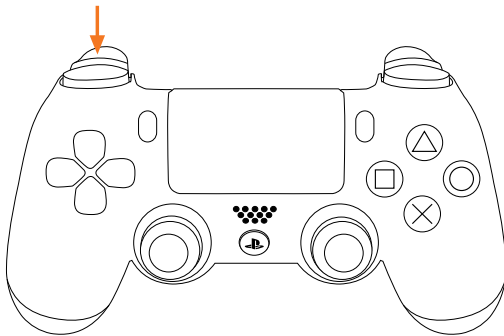
2 STEP. HOLD DOWN R1 BUTTON



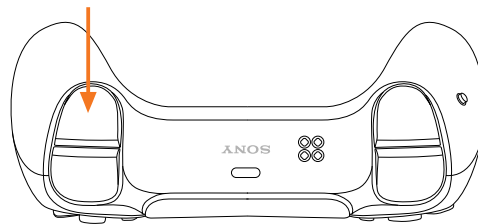
2 STEP. HOLD DOWN R1 BUTTON



3 STEP. TAP L2 BUTTON

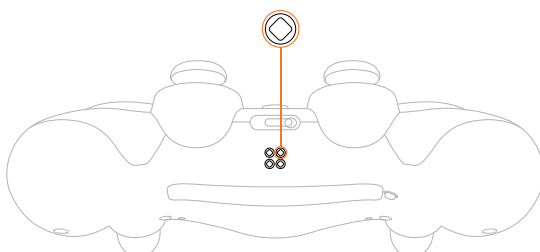


3 STEP. TAP L2 BUTTON

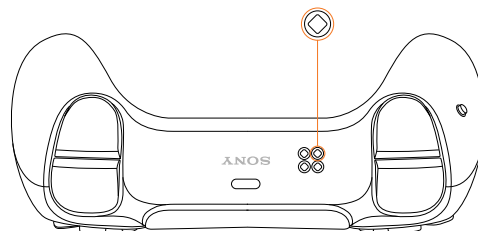


One of the open LEDs will glow in White indicating that a special feature has been activated.

ZOMBIE AUTO AIM White



ZOMBIE AUTO AIM White



- Pull the L2 button like normal to aim and move the target near a zombie, the mod will

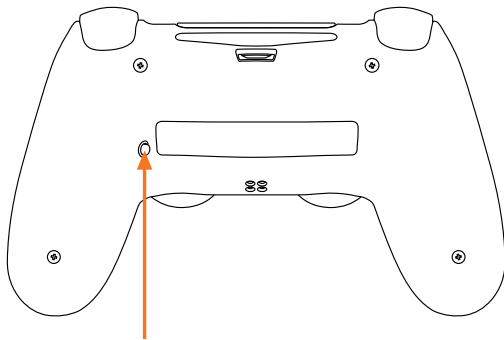
pulse the scope-weapon button and cause the crosshairs to lock onto the nearest enemy.

Want to learn more about how LED MOD Indicator works? [Click here](#)

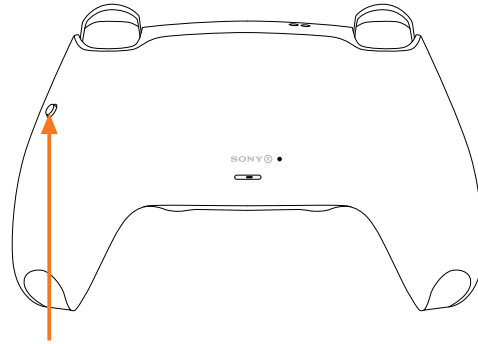
## To turn the Mod OFF

The mod can be turned OFF the same way it has been turned ON (see above).

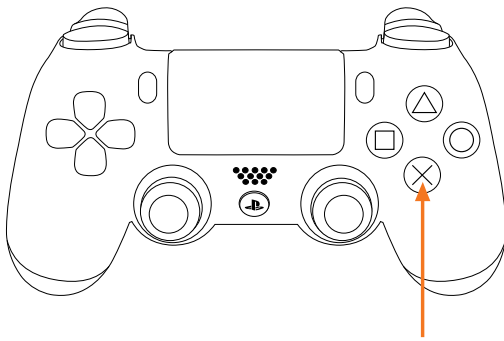
The mod can be turned OFF the same way it has been turned ON (see above). Modes located on 2 - 4 LED Indicator slots (Including Zombie) can be turned OFF all at once by holding down the mod button on the back and tapping the button X.



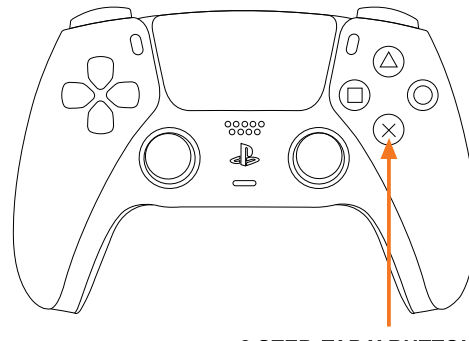
1 STEP. HOLD DOWN MOD BUTTON



1 STEP. HOLD DOWN MOD BUTTON



2 STEP. TAP X BUTTON



2 STEP. TAP X BUTTON

All 2, 3, and 4 LEDs will turn off indicating that all special features have been turned OFF.

***NOTIFICATIONS:*** Mega Modz modchip technology notifies you when mods get turned ON and OFF. The modchip will send a signal to rumble motors anytime you activate or deactivate mods. The feature will allow you to focus on gameplay and keep your eyes on the screen without looking at the LED Indicator.

Want to learn more about Mega Modz Haptic Technology? Click [Here](#)

## Compatible Games

Zombie Mod is compatible with Campaign and Zombie modes in Call of Duty games. The only exception is the AW Zombie.

**Happy shooting!**

**Having issues operating your Mega Modz Controller? Visit our [Community Forums](#) for troubleshooting.**