



## TURBO MELEE

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### What Is Turbo Melee Mod?

Turbo Melee Mod significantly decreases the time user has to wait between knife attacks in Modern Warfare 2 and Modern Warfare 3. It can also be used to decrease the wait time between Riot Shield melee attacks. Turbo Melee is compatible with both "standard" and "tactical" button configurations.

### How Does Turbo Melee Mod Work?

Once you have activated Turbo Melee , all you need to do to perform a melee attack is press your melee attack button (**Right Thumbstick**). Get ready for knife attack multi-kill sprees or easier kills with the riot shield!

### How Do I Operate Turbo Melee Mod?

You must be equipped with Semtex grenade for this to work.

#### To activate Turbo Melee

- Hold the mod switch and tap the **Right Thumbstick**.
- A special LED3 or LED4 will light up. Then perform a melee attack like normal by pressing the melee attack button (**Right Thumbstick**).
- You may now execute repeated melee attacks more quickly.

#### To change between sub-modes:

- Hold the mod switch and then hold the **Right Thumbstick**.
- The LED will blink to indicate which mode you are changing to:

Here are the factory default speeds for the three sub-modes:

- Turbo Melee Mode 1 - Delay number of 12
- Turbo Melee Mode 2 - Delay number of 13
- Turbo Melee Mode 3 - Delay number of 14

- Once you've scrolled to the desired Turbo Melee sub-mode and activated Turbo Melee, all you need to do to perform a Melee attack is take out your knife or riot shield and then press your melee attack button. Get ready for knife attack multi-kill sprees! - or easier kills with the riot shield!

### **To turn off Turbo Melee:**

- Hold the mod switch and then push in the Right Thumbstick.

You can always **turn all exclusive mods OFF (Player 3 and 4 LED's)** by holding down mode switch on the back and tapping A Button.

## **What Games Is Turbo Melee Mod Compatible With?**

Turbo Melee Mod is compatible with Call Of Duty games.

## **How do I program in my very own custom Turbo Melee delay?**

Turbo Knife can accept a "delay number" from 0 through 255. The lower the number, the "faster" the turbo knife.

- First, turn on Turbo Knife and scroll to the mode you would like to edit.
- Now, hold the mod switch and then tap the Sync button.
- All three LED's will light up solid to let you know that it's waiting for further input.
- Tap the melee attack button.
- All LED's will blink to let you know we're going to start programming the Turbo Melee delay.

*Let's say your speed started at a speed number of 12.*

- The mod will blink the "hundreds" digit on LED 2. The mod will do a very quick flash to indicate a "0" number.
- Now, you can tap the left trigger to decrease the hundreds digit, or tap the right trigger to increase the hundreds digit.
- The mod will blink to let you know what the current number is. When you're happy with the number, tap the mod switch to move to the next number.
- Now we're at the "tens" digit and the tens digit will blink on LED 3. Follow the procedure from above; tap the left trigger to decrease the tens digit, and tap the right trigger to increase the tens digit.
- Tap the mod switch to save that digit and move to the ones place.
- Lastly, we're at the ones place, indicated on LED 4. Follow the procedure from above one last time; tap the left trigger to decrease the ones digit, and tap the right trigger to increase the ones digit.
- Tap the mod switch to save your selection.
- The mod will blink all LED's three more times to let you know that your new speed was saved.